Understanding English, Communication & Languages To learn to tell a Viking myth or legend. To rewrite part of a Viking myth or legend. To write simile poetry inspired by the Vikings. Ask questions to improve their understanding of a text and to draw inferences using evidence. To write autobiographies.

<u> Languages – French</u>

Gone shopping - to learn how to use key phrases when asking questions about going shopping. Where in the world - to learn specific vocabulary of countries of the United Kingdom, continents and animals from different continents.

<u>History</u>

To place the Viking period on a timeline. To understand the terms 'invade' and 'settle'. To explore what life was like for the Vikings.

Find out how the Vikings were defeated by Alfred the Great.

To understand who the Anglo Saxons were.

To research the Anglo Saxon way of life.

To find out about Edward the Confessor.

To explore the mystery behind the burial ship at Sutton Hoo.

To ask historical questions.

<u>Geography</u>

To name and locate counties and cities in the United Kingdom.

To locate areas in the UK that the Vikings settled in.

<u>PSHE</u>

Puzzle 3 – Dreams and Goals. To recognise dreams and ambitions and how to overcome obstacles and challenges. Puzzle 4 – Healthy Me. Understand how to be fit and healthy, what drugs are and how to be safe. <u>Mathematical Understanding</u> Formal methods of multiplication and division. Area – calculating and comparing area. Fractions – finding fractions of amounts, adding and subtracting fractions. Decimals – understanding decimals, ordering and comparing, tenths and hundredths.

Viking invaders and Saxon settlements



<u>Wow moment</u>

Viking visitor (approximate cost £12.50, date tbc). Outcomes

1. To create a clay dragon eye.

2. To write autobiographies.

Religious Education

Is a holy journey necessary for believers? To explore the holy journeys made by believers; the reason and impact of such journeys. Should believers give things up? To explore Lent and its significance for Christian belief and practice.

<u>Science</u>

To compare and group materials based on whether they are solids, liquids or gases.

To observe that some materials change state when they are heated or cooled and to measure or research the temperature at which this happens.

To understand the part played by evaporation and condensation in the water cycle.

Physical Education

Tennis – to learn ball and racquet skills and how to play games.

Tag rugby – to learn invasion game skills and how to play as part of a team.

Outdoor adventurous activities - to develop their problemsolving skills whilst working in small teams and acquiring new leadership skills.

Dance - to observe and create different styles of Warrior dancing including a Viking war dance.

<u>Art & DT</u>

Explore the form of an eye using a variety of mediums (pencil, pastel) to create realistic and fictional images of the eye. To create clay dragon eyes focussing on detail, shape and texture.

To design, make and evaluate moving Easter cards using a variety of moving mechanisms.

<u>Music</u>

Looking at the genre of Rap and soul music. Being able to interpret music, appraise and sing in tune. Be able to improve rhythm and use of instruments including the recorder, glockenspiel and keyboard.

Computing

E-safety – Use technology safely, respectfully and responsibly; recognise acceptable/ unacceptable behaviour; identify a range of ways to report concern about content and contact. Animation – to learn how to use the stop motion animation. Effective searching – to use a search engine effectively and

identify which sources are reliable.

Writing for different audiences - to use a variety of fonts to produce a news report.